



EnterMode is a project funded within the Erasmus+ programme that aims to stimulate entrepreneurial skills of higher education teaching staff and company staff and develop the entrepreneurial mind-set and related skills of higher education students. Its main objectives are:

- Raising awareness on the importance of internships for HE students in general and for building entrepreneurial skills, especially by developing HEIs–companies partnerships;
 - Capacity building of HE teaching staff and companies' trainers, to organise entrepreneurial teaching and learning;
 - Developing an integrated model of entrepreneurship skills acquisition that includes different levels of learning, using online serious game;
 - Building a community of practice that allows for developing common practice and integrating newcomers into existing business communities;
 - Developing learning analytics to enable the tracking of learning progress and adapt the EnterMode programme to personal and organisational needs.
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Background Study on entrepreneurial education and internships in Higher Education

The first output of the EnterMode project is a Background Study on entrepreneurial education and internships in Higher Education (HE) in partners' countries. The background study was elaborated through a combination of desk research, interviews and surveys, carried out in Germany, Greece, Hungary, Italy and Slovakia and resulting in the development of five national reports. An executive summary contains key recommendations which will influence the development of an internship model for the acquisition of entrepreneurial skills and competences by higher education students.

The study was co-ordinated by the University of Ioannina (UoI) with the collaboration and participation of the Ludwig-Maximilians Universität (LMU), the Sommelweis University (SOTE), the Università Telematica PEGASO and the Technická Univerzita v Košiciach (TUKE).

The EnterMode Background Study can be downloaded for free at this [link](#).



EnterMode Internship model through validation and pilot experimentation

The EnterMode consortium has designed the EnterMode [internship model](#) and of the [Teacher's Guide](#) which explains its use. The model proposed can be used to foster the acquisition of entrepreneurial skills and competences by students in higher education, using a challenge-based approach and gamification elements.

The model uses the [Entrepreneurship Competence Framework](#), also known as EntreComp framework as reference, by promoting specific challenges that target entrepreneurial competences identified by the framework. These challenges are going to be identified by the internship trainers and will also be supported by the use of learning analytics, incubation services and a serious game.

This current version of the model is being validated within focus groups involving experts in internships, entrepreneurship, innovative learning, stakeholders, policy-makers, companies' owners and business actors. In the next phase, the model will be tested in a pilot experimentation which involves universities and companies. A total of 40 students from the five universities partners in the project will take part in both national internships and transnational work-placements. The results of the experimentation will be used for the finalisation of the model, which will then be ready to be incorporated into the regular services and activities offered by the partner universities (as well as interested universities external to the consortium).

Third partners meeting in Kosice (SK)

The third project meeting was held in Košice, Slovakia in November 2019, hosted by the Technical University Košice, Faculty of Economics. During the meeting, the partners discussed the project progress and plans for next project period were set up. The project outputs were and further work on them was agreed. The main aim of the project for the second year of implementation is to finalise and test the Integrated model of entrepreneurship skills acquisition that embeds different levels of learning, using online serious game. The emphasis is given also on the development of HEIs–companies partnerships for the promotion of entrepreneurial education of higher education students, during their internships. The work on building the [EnterMode Community of Practice](#), which allows for developing common practice, sharing good practice and socializing newcomers into existing business communities, will continue.



Training Workshop on the EnterMode model

In the coming months the project will organise 4 days' workshop for the capacity building of higher education teaching staff and companies' trainers, preparing them for the implementation of the EnterMode internship model, the organisation of entrepreneurial learning and for giving support to students in the acquisition of related skills and competences. The Workshop will be hosted and organised by the University of Ioannina, in Greece.



EnterMode Community of Practice

The development of the EnterMode model entails the setting up of a [Community of Practice](#) of higher education teachers and company trainers that will offer a wide range of learning tools and collaboration tools to its members. The Community is hosted on the [DISCUSS Communities of Practice platform](#).

If you want to know more about the EnterMode Community of Practice, we invite you to read [this article](#) on the project website.

To join the community, you only need to sign up/register, either by completing the registration form or logging in with your Facebook, LinkedIn or Twitter account. After successful registration, all you need to do is clicking on the EnterMode banner.

Project partners

EnterMode is an EU Erasmus+ project bringing together project partners and experts from Belgium, Germany, Greece, Hungary, Ireland, Italy, Slovakia, and The Netherlands. <http://entermode.eu/consortium/>

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